

Microservices Minus the Hype

How to Build and Why

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Who am I?

- Author
- Speaker
- DEVELOPER
- Java Champion
- Survivor of many monoliths
- Seeker of a better way



The Goal: This



LOGIC

The beginning of wisdom, not the end

The Goal: Not This



CAPTAIN JAMES T. KIRK

I'M SORRY, I CAN'T HEAR YOU OVER THE
SOUND OF HOW AWESOME I AM.

The Goal: This



LOGIC

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THE Goal

VELOCITY

Alternative(s)

Monoliths

That's one big app!



Characteristics

- Single logical executable
- Shared data across functionality
- Control flow change impossible
- Non-granular app modification
- Non-granular scaling
- Attachment to language, platform
- Low cohesion, high coupling
- Failure of part == failure of whole*
- Mental model “complete” for smaller systems

Microservices

Assemble to make
“more than meets the eye”



Characteristics

- Independently deployable & executable
- Focused services
- Control flow changes trivial
- Non-disruptive change
- Effective & efficient scaling
- Polyglot “Plus”
- High cohesion, low coupling
- Failure is isolated
- Manageable mental model

WAIT!

Isn't this just warmed-over SOA?

No

SOA vs. Microservices

- Conceptually similar
- Implementation draws clear distinction

“...the **microservice style is very similar** to what some advocates of SOA have been in favor of. The problem, however, is that **SOA means too many different things**, and that most of the time that we come across something called ‘SOA’ it’s significantly different to the style we’re describing here, usually due to a focus on ESBs used to integrate monolithic applications.

...

This common manifestation of SOA has led some microservice advocates to reject the SOA label entirely, although others consider microservices to be one form of SOA, perhaps service orientation done right. Either way, **the fact that SOA means such different things means it’s valuable to have a term that more crisply defines this architectural style.**”

Martin Fowler, “Microservices and SOA”

“Microservices is an **evolution** of SOA concepts that can provide additional benefits to adopting organizations. **The benefit of Microservices over ‘traditional’ SOA is speed and agility for making changes, and the ability to make changes with less overall cost and less impact on the existing infrastructure.** Microservices involves a **different approach**, as well as some **different uses of technology.**”

“The Great Debate: Microservices vs SOA”

SOA vs. Microservices

SOA

- MACROservices
- Heavier: SOAP + XML
- More coupled ceremony
- Dumb endpoints, smart pipes
- Orchestrated
- This makes it much more difficult to scale

Microservices

- More focused (but more of them)
- Lighter: REST, XML or JSON
- Low ceremony, low coupling
- Smart endpoints, dumb pipes
- Choreographed
- Built to scale

Microservice Gains/Losses

Microservices Architecture Gains

- Scalability
- Efficiency
- Effectiveness
- Velocity
- Optimization
- Interoperability
- Availability
- Independence
- Cost savings
- Increased revenue
- Less complexity*
- Control

Microservices Architecture Losses

- Greater complexity (macro level)
- Better architects needed
- Single data repository for organization
- Change...seriously
- Greater complexity - it bears repeating

The Play-Doh™ Principle Applies

Microservices



The Play-Doh™ Principle Applies



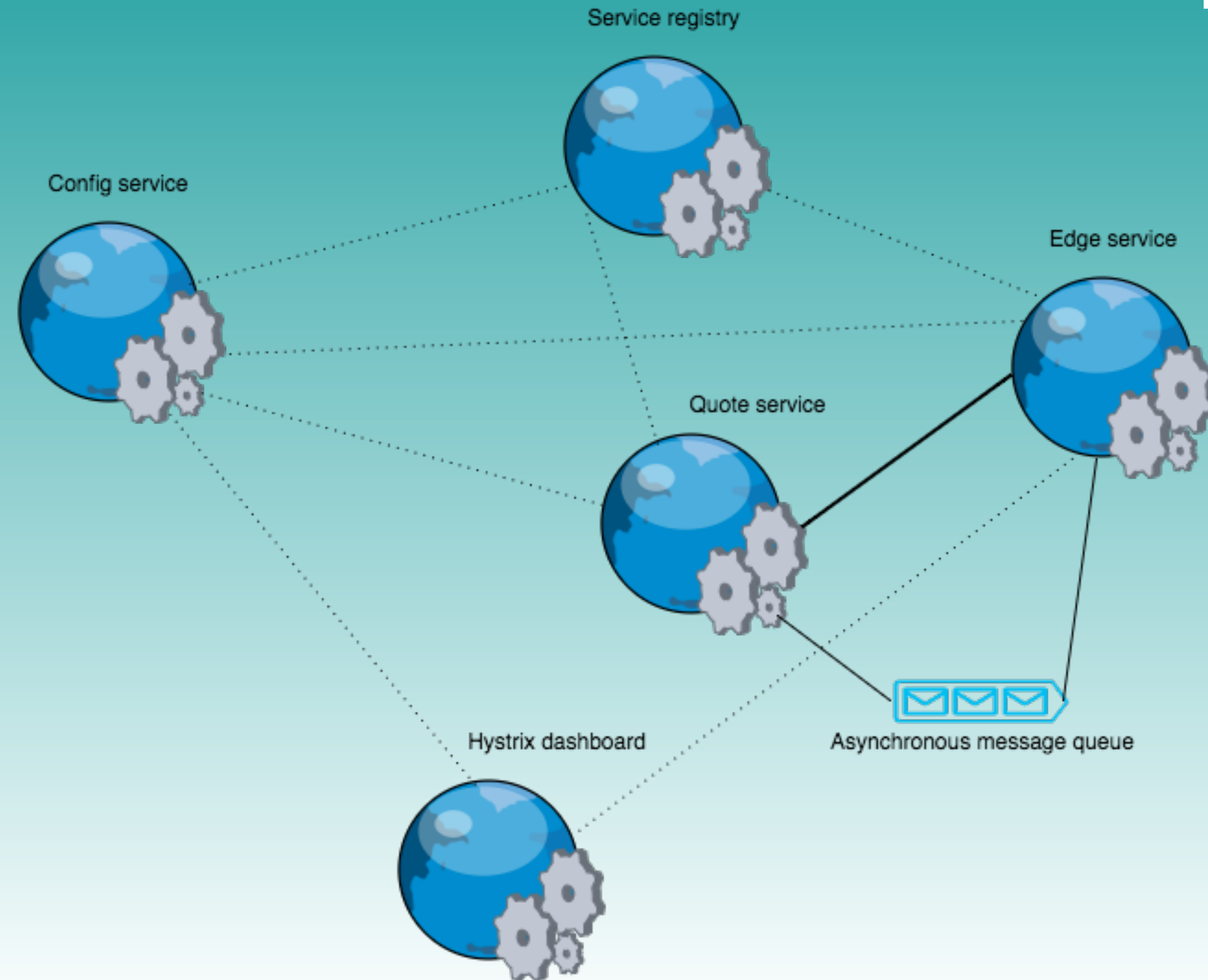
The Play-Doh™ Principle Applies



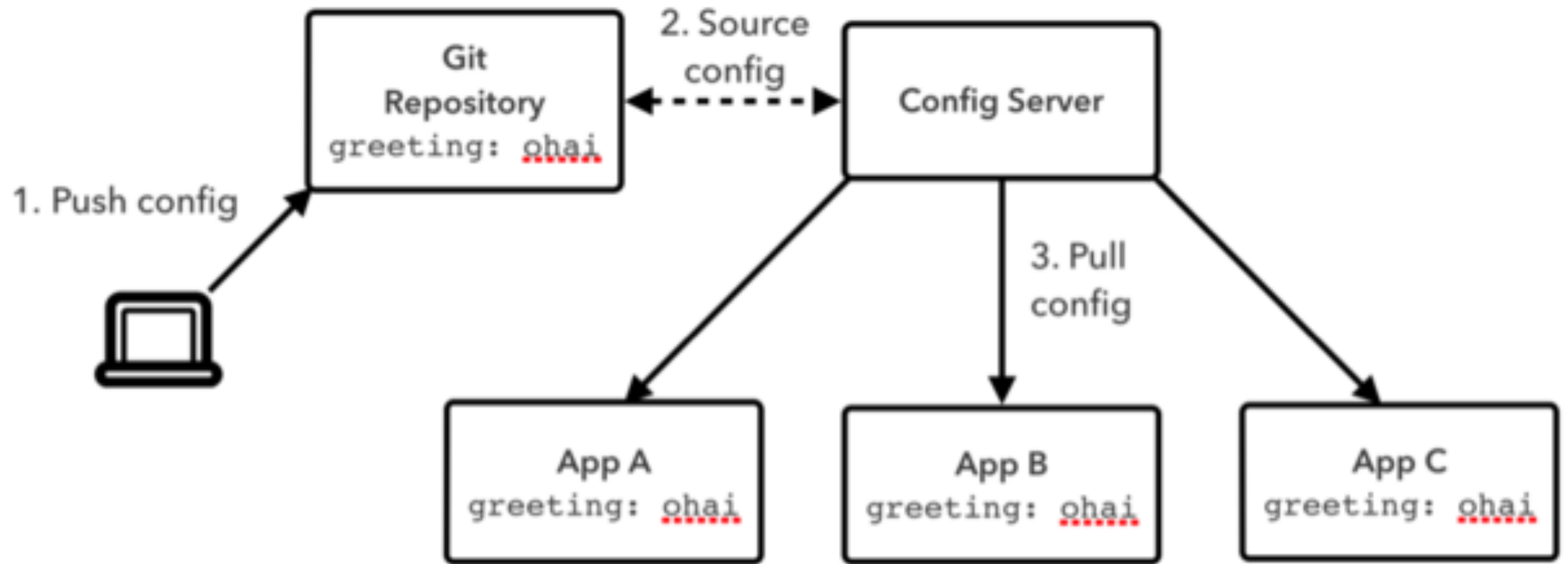
It's always easier to combine small, self-contained code or data than it is to decouple code or to parse data.

What Do I Need to Execute?

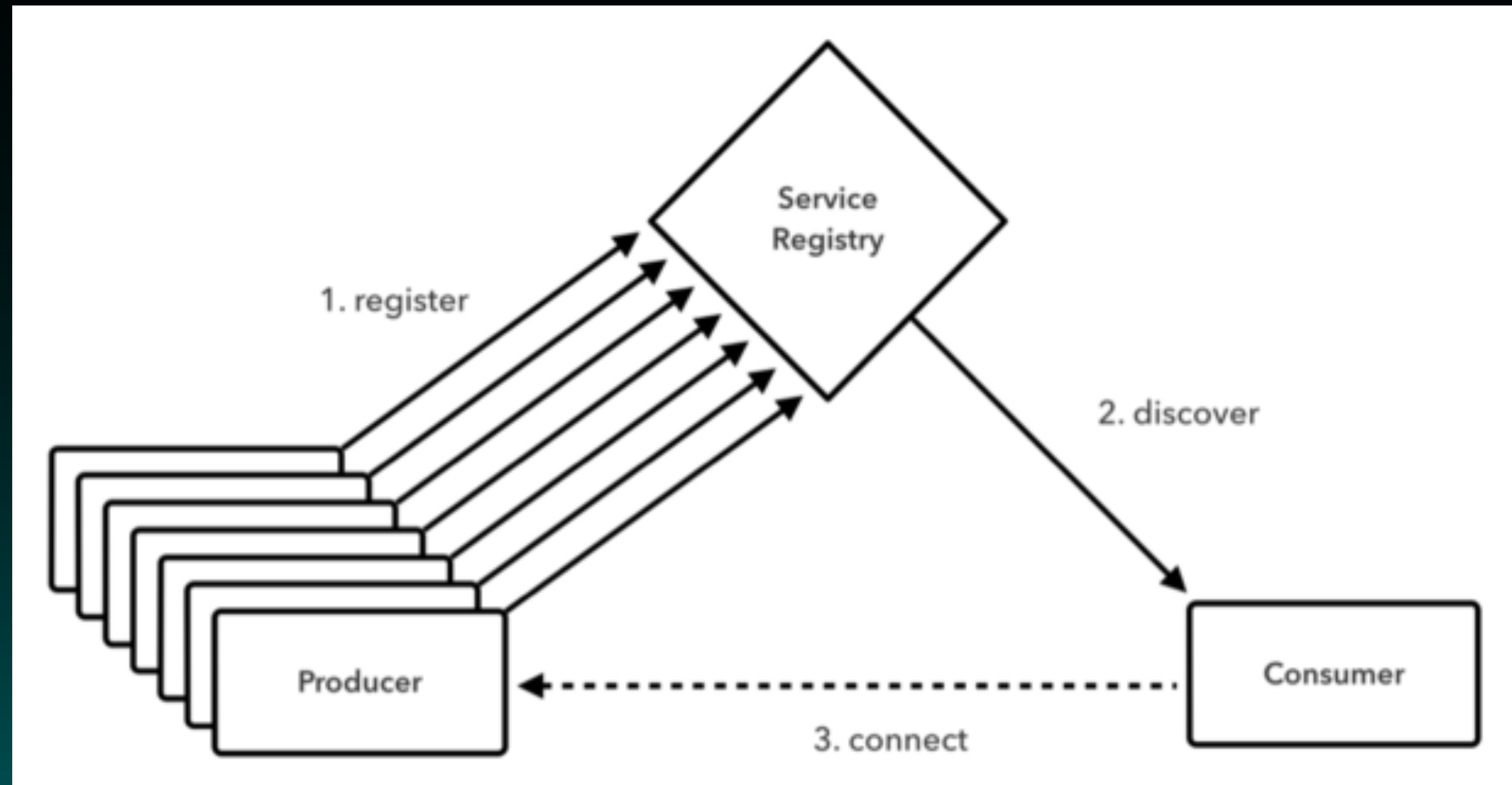
Microservices: An Example



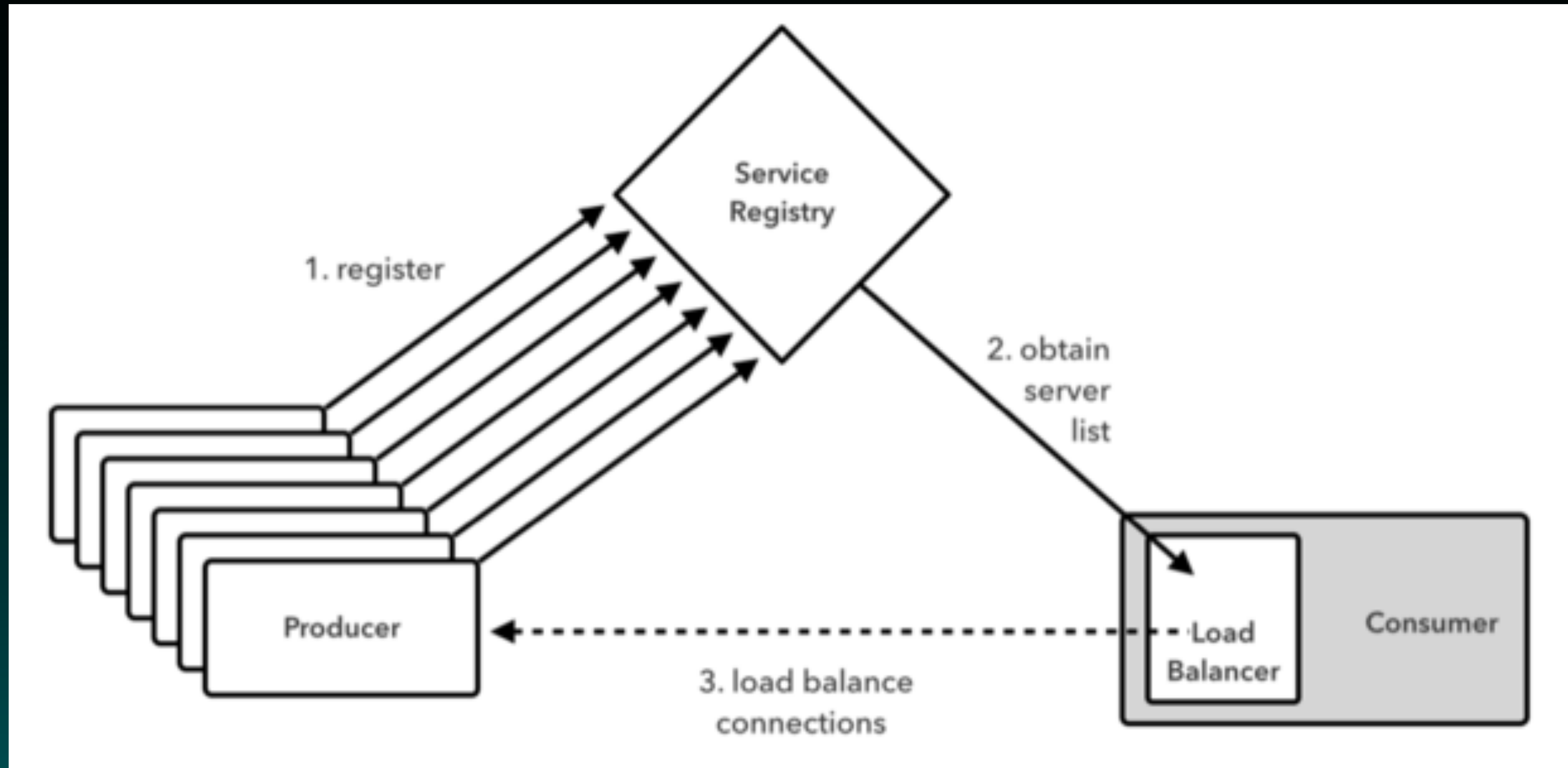
Config Service



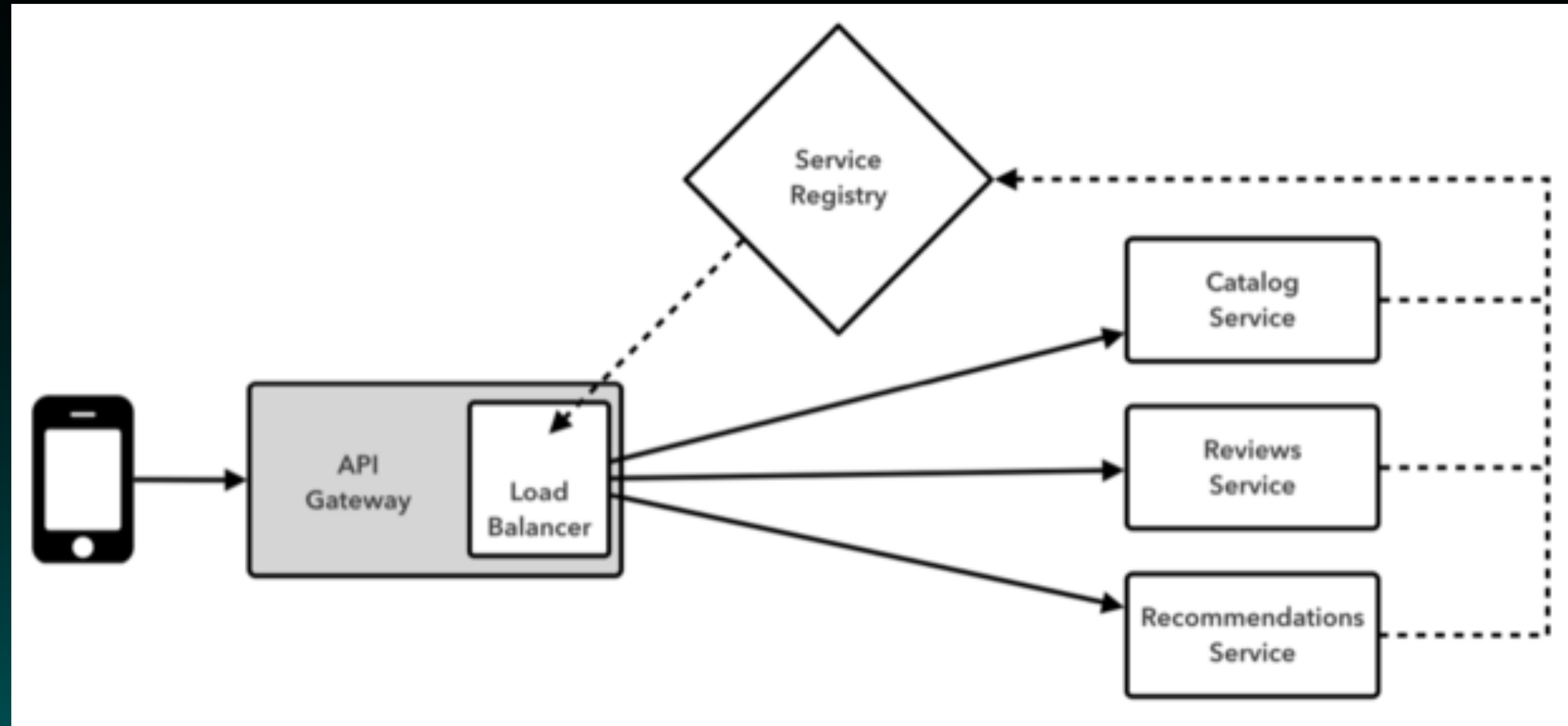
Service Discovery



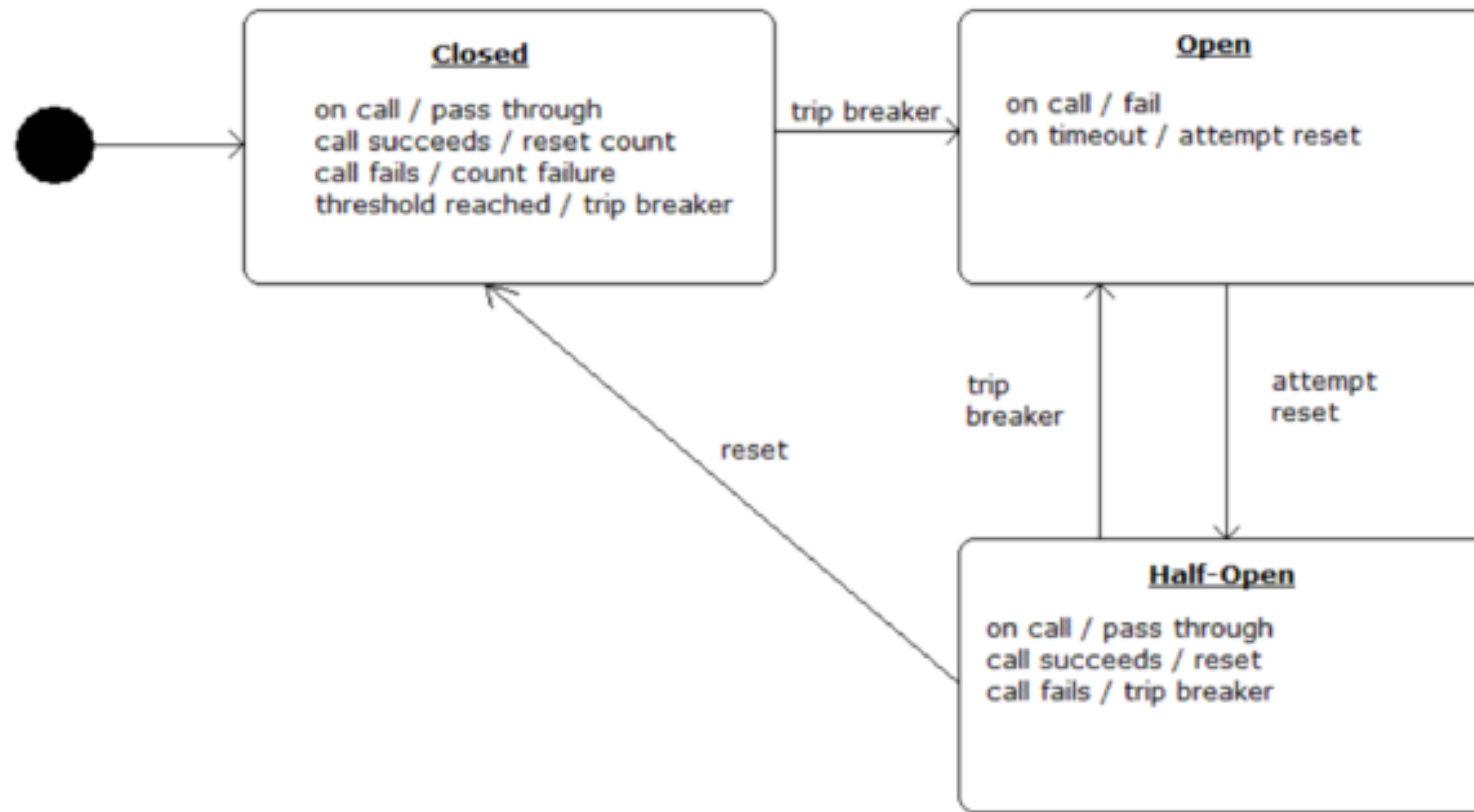
Client-side Load Balancer



Intelligent Router



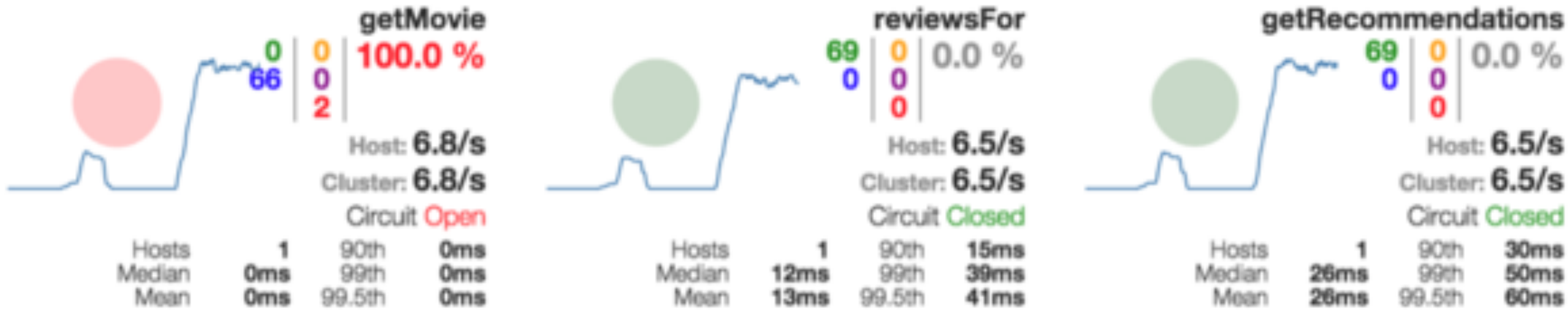
Circuit Breaker



Circuit Breaker Dashboard

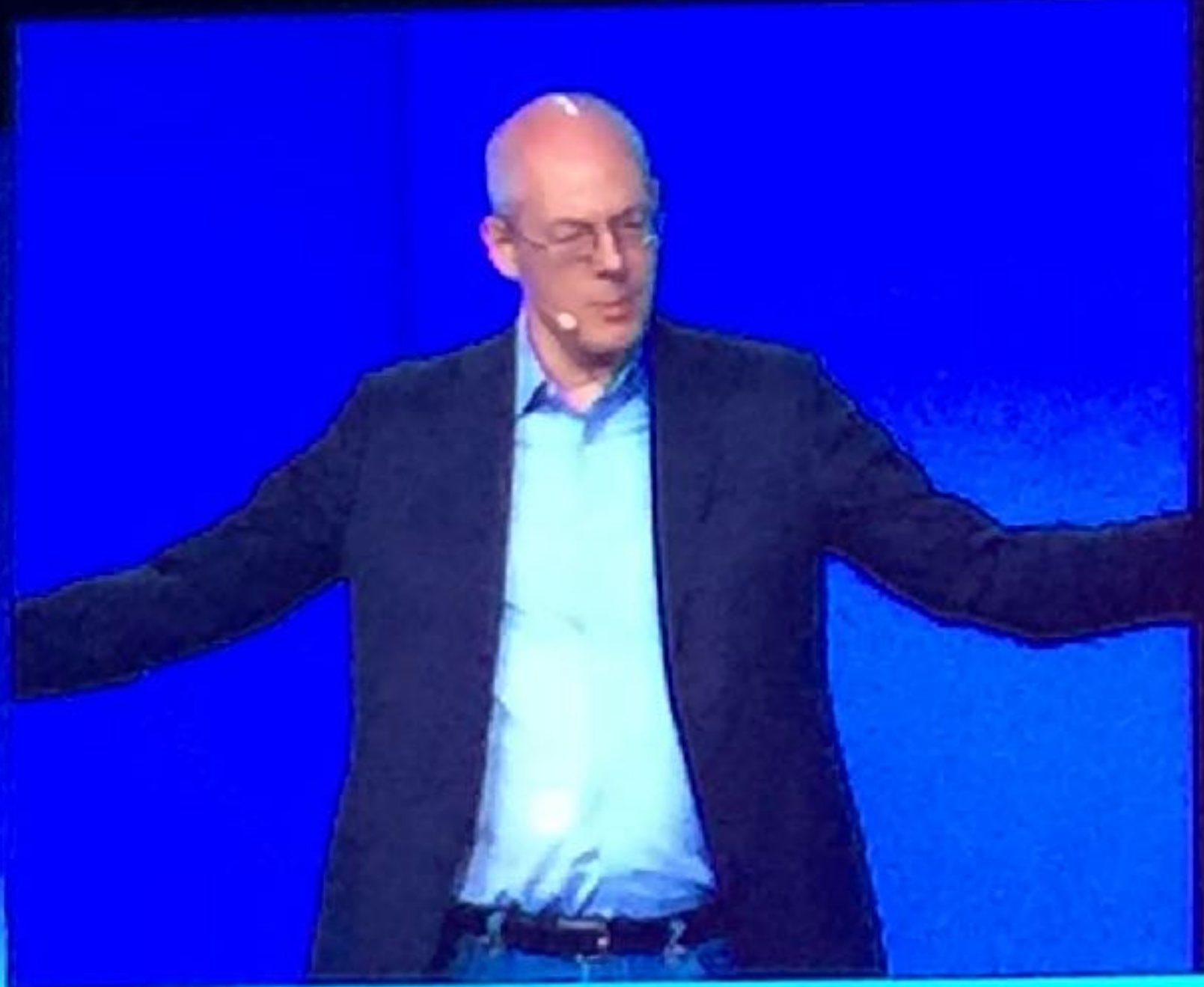
Hystrix Stream: API Gateway Circuit Breakers

Circuit Sort: [Error then Volume](#) | [Alphabetical](#) | [Volume](#) | [Error](#) | [Mean](#) | [Median](#) | [90](#) | [99](#) | [99.5](#)



Thread Pools Sort: [Alphabetical](#) | [Volume](#) |

| ReviewsIntegrationService | | | | CatalogIntegrationService | | | | Reco...nsIntegrationService | | | |
|---------------------------|----|------------|---|---------------------------|----|------------|---|-----------------------------|----|------------|---|
| | | | | | | | | | | | |
| Host: 0.0/s | | | | Host: 0.0/s | | | | Host: 0.0/s | | | |
| Cluster: 0.0/s | | | | Cluster: 0.0/s | | | | Cluster: 0.0/s | | | |
| Active | 0 | Max Active | 0 | Active | 0 | Max Active | 0 | Active | 0 | Max Active | 0 |
| Queued | 0 | Executions | 0 | Queued | 0 | Executions | 0 | Queued | 0 | Executions | 0 |
| Pool Size | 10 | Queue Size | 5 | Pool Size | 10 | Queue Size | 5 | Pool Size | 10 | Queue Size | 5 |



***Monolithic apps only look
simple from the outside.***





***Microservices enforce
separation that makes
them less complicated.***



Thank You for Participating!

Keep the discussion going on
Twitter!

@MkHeck

- Helpful Links
 - 12 Factor apps: 12factor.net
 - Spring Initializr: start.spring.io
 - Spring Cloud OSS: <http://projects.spring.io/spring-cloud/>
 - Cloud Foundry: cloudfoundry.org
 - Pivotal Web Services: run.pivotal.io
 - Example projects: <https://github.com/mkheck/LOTE>